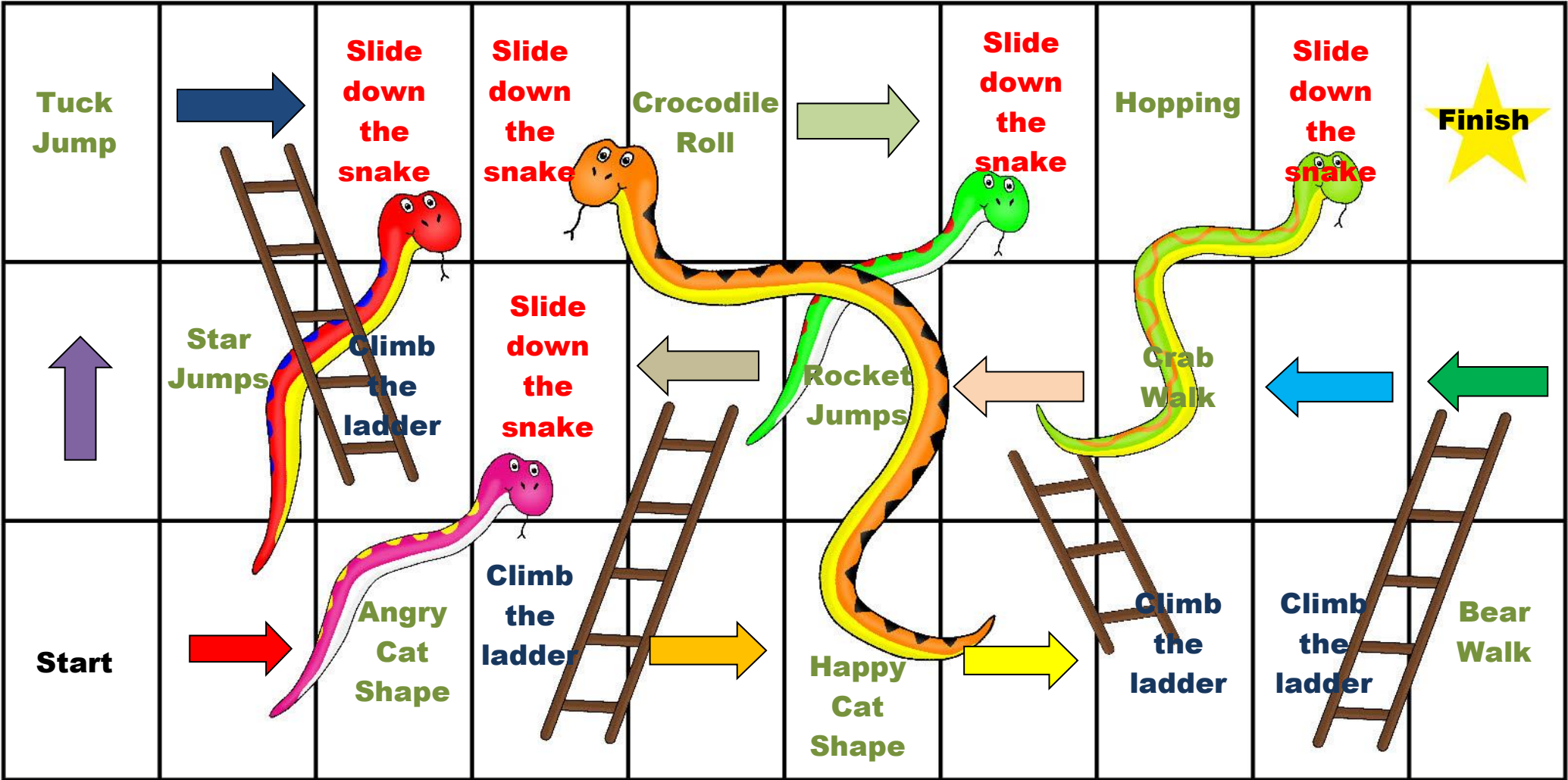


# Snakes and Ladders



## **Rules of the Snakes and Ladders game.**

To decide who starts the game, the players take turns in rolling the dice; the player with the highest score starts, and rolls the dice again to move. All players start with their playing piece off the board, with square number one as the first square to count on their turn. More than one playing piece can occupy the same square. There is no extra turn for rolling a six.

On their turn, they roll the dice and move their playing piece along the squares in accordance with the number rolled. When a player lands on a square containing the foot of a ladder, they move up to the top of the ladder. When a player lands on a square containing a snake's head, they move down the snake, right down to the end of the snake's tail.

When a player lands on the square with a gymnastics activity, the player completes that activity. Where there is no set number, this can be made up by the parent.

The winner is the first player to reach the end of the board.

